

Jin

- Anti Jin

Anti Jin

1,2,1 (backflip) is -16

1,2,3 is 0 on block

1,2,4 is -9 on block so take your turn

ff2 is -8 on block with pushback but if he uses heat dash afterwards he is at +5 so dont press

ws4,4 is m,h so can be ducked and launched

ws1,2 is -8 on block and -9 if he goes into zenshin so take your turn